﻿using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace Liaqat\_Gym\_Management\_System

{

public static class ClubList

{

public static List<ClubNames> Clubs = new List<ClubNames>();

}

public class ClubCertificates

{

public int Id { get; set; }

public string Rank { get; set; }

public DateTime IsseDate { get; set; }

public string Amount { get; set; }

public int Clubid { get; set; }

public long SerialNumber { get; set; }

public string ClubName { get; set; }

}

public class ClubNames

{

public int id { get; set; }

public string name { get; set; }

}

public class ClubMembersInformation

{

private int id;

private string name;

private string rank;

private DateTime joindate;

private int club;

private byte[] picture;

public int Id

{

get { return id; }

set { id = value; }

}

public byte[] Picture

{

get { return picture; }

set { picture = value; }

}

public string Name

{

get{ return name; }

set{ name = value; }

}

public string Rank

{

get { return rank; }

set { rank = value; }

}

public DateTime JoinDate

{

get { return joindate; }

set { joindate = value; }

}

public int Club

{

get { return club; }

set { club = value; }

}

}

}